5R GameJam

Topic: **5R - Refuse, Reduce, Reuse, Repair & Recycle**

Create a game/game idea based on one or more R's of the 3R's/5R's guiding principles. ([The 3R's](#) / The [5 R's](#))

... with support from [Friedrich](#)

Groups

Solarcar

https://yxee.itch.io/solar-car

Mini-multiplayertopdown action for 2-3 players.

Either you are playing as the car, trying to get into the sunlight. Or as the clouds who are chasing the car trying to shade it.

Team: Kristof, Valentin

reCycling

Nils

2D / Pixelart

Inspirations:

- https://www.instagram.com/rette_rette_fahrradkette
- https://stream.leavinghomefunktion.com/

Team Javascript

Michel

Abstraktes Geschicklichkeitsspiel (Mobile)

Recycle/Reuse

https://weareplaygrounds.nl/artist/adriaan-de-jongh/#gallery-ec50939c0967%1

Team Müll-digger

Haijun, Alla, ?

Spielmechanik: [GoldDigger](#)

Unity 2D

Team zuvielIdeen

Pelin, Lisa

Ideen:

- Analoges Kartenspiel: Mülltrennen
- **Pfandpiraten** - Kontroller (Unity)
- Plastik falsch abgebogen (Reise des Plastiks …)
- Cosy Game (Fliegende Insel Repair Cafe)

Unity 3D - Voxel

Make it Green

Sophie, Christiane

* make it green again

Unity

https://molleindustria.org/lichenia/

 Eine Anwendung in der man eine Fläche gleichmäßig mit verschiedenen Planzenarten begrünt.