2025/12/24 21:42 1/1 Game Critic

## **Game Critic**

What is going wrong in game design and the game industry?

... Games should improve the quality of life, not the opposite.

## **Dark Patterns in Game Design**

Definition: A gaming dark pattern is something that is deliberately added to a game to cause an unwanted negative experience for the player with a positive outcome for the game developer. https://www.darkpattern.games

From:

https://www.gamesforfuture.de/wiki/ - games for future

Permanent link:

https://www.gamesforfuture.de/wiki/doku.php?id=game\_critic&rev=1712411544



