

# Mechanics

*How do we enable self-determined and humane play?*

... social play / together / couch coop

... respect players needs

... respect players time / slow gaming (quality instead of quantity)

... respect players resources

... creating awareness for yourself, others and the environment

... create feel-good games / wholesome games

... create less illusionary (immersive) play and focus on perceiving the world in a new way

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