

Mechanics - Empower Players

How do we enable self-determined and humane play?

- ... social play / together / couch coop
- ... respect players needs
- ... respect players time / slow gaming (quality instead of quantity)
- ... respect players resources
- ... creating awareness for yourself, others and the environment
- ... create feel-good games / wholesome games
- ... create less illusionary (immersive) play and focus on perceiving the world in a new way

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