2025/10/16 12:06 1/1 Storytelling

## **Storytelling**

- ... Inspire players for a better future and show them ways to make a difference.
- ... Use Solarpunk as a source of inspiration for future narratives. (e.g. Pawełs story prompts.
- ... Games can raise awareness of one or more of the 17 Sustainable Development Goals.
- ... Creating empathy and awareness for the more than human world <sup>1)</sup>.
- ... reate a diverse voice of non-privileged groups
- ... be realistic, no high fantasy

1)

https://en.wikipedia.org/wiki/David\_Abram#The\_more-than-human\_world

From:

https://www.gamesforfuture.de/wiki/ - games for future

Permanent link:

https://www.gamesforfuture.de/wiki/doku.php?id=storytelling&rev=1711315342

Last update: 2024/03/24 21:22

