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## **Storytelling**

What stories can inspire us or help us rethink a better future?

- ... Inspire players for a better future and show them ways to make a difference.
- ... Use Solarpunk as a source of inspiration for future narratives. (e.g. Pawełs story prompts.)

Pawel: It can be "no new technologies introduced, only current ones repurposed" - like in the idea of degrowth I proposed. It can be "community first", it can be anything else!

- ... Games can raise awareness of one or more of the 17 Sustainable Development Goals.
- ... Creating empathy and awareness for the more-than-human-world 1) (Multi-Spacies-Storytelling)
- ... Create a diverse voice of non-privileged groups
- ... be realistic, no high fantasy

1)

https://en.wikipedia.org/wiki/David Abram#The more-than-human world

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