

UIP

Unique impact potential ¹⁾

What is the unique impact your game should have?

... Is your game design in line with the 17 sustainability goals ²⁾?

... Is it inspired by design patterns to incorporate green messages into games and reduce the impact of production ³⁾?

¹⁾

Climate Games: The Developer's Field Guide, GDC talk by Arnaud Fayolle, Ubisoft, 2023,
<https://www.youtube.com/watch?v=nEEzUijhbkc>

²⁾

<https://sdgs.un.org/goals>

³⁾

<http://www.greengamedesign.com>

From:

<https://www.gamesforfuture.de/wiki/> - **games for future**



Permanent link:

<https://www.gamesforfuture.de/wiki/doku.php?id=uip&rev=1714303604>

Last update: **2024/04/28 13:26**