

UIP

Unique impact potential ¹⁾

What is the unique impact your game should have?

... Is your game design in line with the 17 sustainability goals ²⁾³⁾?

1 NO POVERTY - End poverty in all its forms everywhere
2 ZERO HUNGER - End hunger, achieve food security and improved nutrition and promote sustainable agriculture
3 GOOD HEALTH & WELL-BEING - Ensure healthy lives and promote well-being for all at all ages
4 QUALITY EDUCATION - Ensure inclusive and equitable quality education and promote lifelong learning opportunities for all
5 GENDER EQUALITY - Achieve gender equality and empower all women and girls
6 CLEAN WATER & SANITATION - Ensure availability and sustainable management of water and sanitation for all
7 AFFORDABLE & CLEAN ENERGY - Ensure access to affordable, reliable, sustainable and modern energy for all
8 DECENT WORK & ECONOMIC GROWTH - Promote sustained, inclusive and sustainable economic growth, full and productive employment and decent work for all
9 INDUSTRY, INNOVATION & INFRASTRUCTURE - Build resilient infrastructure, promote inclusive and sustainable industrialization and foster innovation
10 REDUCE INEQUALITIES - Reduce inequality within and among countries
11 SUSTAINABLE CITIES & COMMUNITIES - Make cities and human settlements inclusive, safe, resilient and sustainable
12 RESPONSIBLE CONSUMPTION & PRODUCTION - Ensure sustainable consumption and production patterns
13 CLIMATE ACTION - make urgent action to combat climate change and its impacts
14 LIFE BELOW WATER - Conserve and sustainably use the oceans, seas and marine resources for sustainable development
15 LIFE ON LAND - Protect, restore and promote sustainable use of terrestrial ecosystems, sustainably manage forests, combat desertification, halt and reverse land degradation, and halt biodiversity loss
16 PEACE, JUSTICE AND STRONG INSTITUTIONS - Promote peaceful and inclusive societies for sustainable development, provide access to justice for all and build effective, accountable and inclusive institutions at all levels
17 PARTNERSHIPS FOR THE GOALS - Strengthen the means of implementation and revitalize the global partnership for sustainable development

... Is it inspired by design patterns to incorporate green messages into games and reduce the impact of production ⁴⁾?

¹⁾

Climate Games: The Developer's Field Guide, GDC talk by Arnaud Fayolle, Ubisoft, 2023,

<https://www.youtube.com/watch?v=nEEzUijhbkC>

²⁾

<https://sdgs.un.org/goals>

³⁾

<https://www.un.org/en/exhibits/page/sdgs-17-goals-transform-world>

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<http://www.greengamedesign.com>

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Last update: **2024/05/06 19:01**

